## PROJECT FACTSHEET



## **Edinet - Economic Growth Pole in North region of Moldova**

Period of implementation: 08.01.2018 - 07.01.2020

**EaP countries:** 

Moldova

EU contribution: € 579 185

Total budget: € 643 545

Implementing organisation(s):

CITY HALL OF EDINET, Chamber of Commerce and

**Industry Edinet** 



Social media account links: facebook.com/EdinetBusinessHub

Project website: edinet.business

## Project description:

The project is designed to support the Edinet city hall in becoming an active facilitator for sustainable local economic growth and job creation by providing opportunities for economic participation of all relevant stakeholders/target groups.

The aim of the project is to improve local capacities and business infrastructure for stimulation of businesses creation in Edinet region, influencing inclusive economic growth in the north region of Moldova.

## **Expected results:**

- Created support for incubation of min 10 new youth enterprises.
- Improved networking and cooperation between business, public, scientific sectors for promoting innovation and entrepreneurship in Edinet region.
- Consolidated capacities for min 100 potential youth entrepreneurs to start-up own businesses.
- Increased physical production infrastructure with 1000 m2 of the Agro industrial Park (AIP) of Edinet municipality to attract external investments of min. about 1 million Euro in agro-industrial sector of Edinet region. Improved investments conditions for creation of the min 100 jobs.
- Improved working conditions for 120 actual workers of AIP of Edinet municipality.
- Improved environment for workforce qualification development for AIP Edinet.
- Increased awareness of youth and investors regarding investment opportunities in Edinet region. Raised visibility of the business support facilities of Edinet municipality.
- Increased the awareness of population regarding the UE programs, including M4EG for local development in the region, including current action and promotion of EU values in society.